
Special Specification 5085

Removing Shoulder Texturing



1. DESCRIPTION

Remove shoulder texturing to provide a smooth surface with the line and grade conforming to the adjacent pavement surface.

2. MATERIALS

Furnish materials. Use materials that meet the requirements of the following:

- Item 300, "Asphalt, Oils, and Emulsions,"
- Item 334, "Hot-Mix Cold-Laid Asphalt Concrete Pavement,"
- Item 340, "Dense-Graded Hot-Mix Asphalt (Method),"
- Item 350, "Microsurfacing," and
- DMS 9202. "Asphaltic Concrete Patching Material (Stockpile Storage)" – ASPPM.

3. EQUIPMENT

Provide required or necessary equipment in accordance with Item 320, "Equipment for Asphalt Concrete Pavement" and Item 354, "Planning and Texturing Pavement". Use of other equipment may be permitted with written approval of the Engineer.

4. WORK METHODS

Use one of the following operations. Dispose of removed material in accordance with federal, state, and local regulations. Asphalt concrete placed in the textured or planed areas shall be in accordance with the following:

- Item 334, "Hot-Mix Cold-Laid Asphalt Concrete Pavement", Type F
- Item 340, "Dense-Graded Hot-Mix Asphalt (Method)", Type F
- DMS 9202. "Asphaltic Concrete Patching Material (Stockpile Storage)" – ASPPM

5. MEASUREMENT

This Item will be measured by the linear foot regardless of the shoulder texturing width.

6. PAYMENT

The work performed and materials furnished in accordance with this Item and measured as provided under "Measurement" will be paid for at the unit price bid for "Removing Shoulder Texturing". This price is full compensation for surface preparation, all materials, equipment, labor, tools, incidentals and supplies necessary to complete the work. Trial batches for asphalt concrete will not be paid for unless they are incorporated into pavement work approved by the Department.